

30 minutes

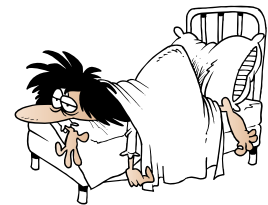
The Opposite Thinking Adventure

What if the worst idea in the room turns out to be the key to something brilliant? Today, you're going to solve problems in the most unexpected way—by starting with the worst, weirdest, or most spectacularly unhelpful idea you can imagine.

Step 1: Pick a Ridiculous Challenge

Work in teams of 3–5 and choose one challenge from the list:

1. Design a playground where no one wants to play.
2. Invent a superhero with completely useless powers.
3. Make the worst school lunch in history.
4. Confuse grandparents even more about technology.
5. Create a homework helper that makes things harder.
6. Invent a bedtime routine that guarantees no one ever sleeps.
7. Make a poster about climate change that's way too confusing.
8. Design the most distracting school classroom ever.
9. Come up with a book, song, or movie that no one wants to experience.
10. Design an outfit that could never, ever match.



The goal: Be outrageously, hilariously wrong. Your ideas will never work!

Step 2: Let the Chaos Begin

Your job is to create terrible ideas—on purpose! So, let your imagination run wild.

- Sketch it out, act it out, or write it down.
- Make up funny names and strange features.
- The only rule: Make sure it **fails**.

Step 3: Flip the Script

Now, take your terrible idea and turn it upside down.

Ask: “What’s the opposite of this disaster?” Then, create the best solution you can imagine.

Example:

- A playground no one wants to visit becomes the most fun, inclusive space ever built.

Now, sketch out your flipped new idea, give it a cool name, and get ready to share.

Step 4: Show and Tell

Each team gets 30 seconds to present:

- Their worst idea
- Their flipped (and fantastic) new idea

Celebrate the most ridiculous ideas and the best ideas.

Wrap-Up Discussion

Gather the group and ask:

- “Was it easier to come up with bad ideas or good ones?”
- “Can a bad idea lead to a great one?”
- “What did this teach you about creative problem solving?”